

# Rules Gameforce 2024 Competition

## Europa Cosplay Cup Preliminaries Netherlands

### General Rules:

- You have to be at least 18 years old at the time of the Competitions finals.
- Costumes have to be handmade. Bought or commissioned costumes are not allowed in the competition. A costume has to be at least 80% Handmade.
- You must have proof of citizenship of the selection country. (Passport is required for travel!)
- The costume can not have been used during a final of a continental or international competition to represent their regions/countries (*for example: EC, ECG, C4, CICAFA, WCS, etc.*)
- The costume can not have won any other awards at an event.
- The chosen costume must be from an Anime/Manga, Video Game, Cartoon/Comic, Movies, TV show or Sentai and Metal Hero. They must appear in official published work. Costumes from Sakizou, Hannah Alexander and other artists are NOT allowed.
- The use of automated production tools, such as 3D printers or embroidery machines, is limited to 50% of the total material that makes up the costumes and props taken together. The participant using these tools will have to detail in the WIP file that they will have to constitute, the data creation process and the corresponding images showing that they are the author of the data. If a participant exceeds the 50% limit mentioned above, this will have an impact on the scoring.
- All costumes and stage performances should provide enough coverage to be worn in public and should be in good taste and appropriate for a family-friendly show and must not contain material that is violent, pornographic or otherwise obscene, illegal or racially or morally offensive or endorses any form of hate or hate group, each as determined by Gameforce, at their sole discretion
- On the day of the Cosplay Masquerade, you must check in at Foamtastic Booth by the time communicated by the Gameforce Team to confirm you are still taking part and check your details. You will be allocated a time slot (a 5-8 minute window) to appear for pre-judging so the judges can assess your costume construction. All entries will present their costume or performance on the Main Stage after pre judging in the Costume competition.
- Employees, staff, crew or guests of Gameforce and persons connected with the Masquerade, e.g. prize sponsors or judges and their agents, are not eligible to enter the Competitions.
- Sign-up will be first come first serve base. If someone can not provide the correct documents at the deadlines given by Foamtastic they will be put on the back-up list and someone from the back-up list will get to take their place.
- A rehearsal is available on Friday evening. No ticket is required!
- English is required! If you do not speak English, please bring a helper that does
- Only 1 helper is allowed with you backstage!

### Stage Rules:

- The participant's stage time is limited to 2 minutes. No derogation will be authorised.
- For security reasons, the following are prohibited from use under penalty of disqualification, or even prosecution:
  - Cutting weapons: any offensive or cutting weapon made of iron or steel, such as daggers, swords, machetes, knives, bayonets ...
  - Firearms: any weapon that fires explosive cartridges or projectiles, such as rifles, pistols ...

- Incendiary weapons: any weapon intended to set fire to objects or cause burns to persons
- Liquids: any liquid product regardless of its composition, even in bottles!
- All products likely to dirty or deteriorate the stage or the room: firecrackers, smoke, flour, confetti, glitter ...
- No stage helpers are allowed. The team of Gameforce will put all the stage props on and off stage.
- The organisers allow a maximum of the following props:
  - One stage set OR one props, carried through one travel by 2 staffs with a maximum weight of 10 kilograms and a maximum dimensions of 2m in height, 2m in width and 1m depth.
  - The organisers can lend a maximum of one chair (to be requested in the form)
- No source of electricity (plug, etc.) or external is possible on stage.

#### Audio/Video Rules:

- Audio File must be MP3 or WAV format.
- Video File must be MP4 or AVI format. Links to Youtube, Dailymotion and other video hosting sites are prohibited.
- The video and audio can be made with the help of a third party but this help must be mentioned in the registration form.
- Live performances are not permitted. No microphone will be lent to the participant.
- Finalists as well as third parties (maximum 2) may appear in the video.

#### **Judging Criteria:**

The rating will be based on two events:

First, the jury will meet with the participant before the competition to ask them technical questions about his costume. This is called the Pre judging.

Secondly, the jury will focus on the performance of the participant on stage and any elements of the costume (solidity of the costume in particular).

The members of the jury chosen by Foamtastic and will judge the participants according to the following criteria:

- 50% of the score will be relating to the Craftsmanship of the costume. Sub criteria:
  - Accuracy
  - Difficulty
  - Construction
  - Material Choice
  - Mobility

50% of the score relating to the Performance. sub-criteria:

- construction of the performance
- quality of execution of the performance
- quality of the roleplay
- technical realisation of audio and/or video
- comprehension
- fidelity to the work and to the character(s).

Final ratings will remain confidential and cannot be claimed from the jury or the organisation. However, the jury will be at the disposal of the participants after the competition for feedback

### **Awards:**

For the E2C preliminaries the judges will select a Winner and a runner-up. In case the winner is not able to make it to the finals, the runner-up will be selected instead.

Aside from our winner and runner-up, the judges will also select a Best Costume and a Best Performance.

Every cosplayer is only able to win one price, so the Best costume can not also win the Runner-up for example!